# **MPEG-4 Based Codec Overview**

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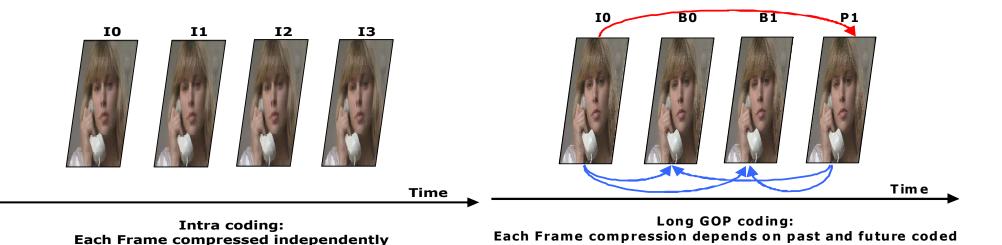
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#### MPEG-4 aka AVC/H.264 Broadcast Profiles

Coding Tools	Main Profile	High Profile	High 4:2:2 Profile
I,P,B slices	X	X	X
Multiple Reference Pictures	X	Х	X
CAVLC, CABAC Entropy Coding	X	X	X
Interlaced Coding	X	X	X
Weighted Prediction	X	X	X
In-loop Filtering	X	X	X
4:2:0 Chroma Format	X	X	X
8-bit Sample Depth	X	X	X
8x8 Transform		X	X
8x8 Intra Prediction		X	X
Quantization Scaling Matrices		X	X
Separate Chroma Quantizers		X	X
Monochrome Video Format		X	X
9 and 10-bit Sample Depth			X
4:2:2 Chroma Format			X



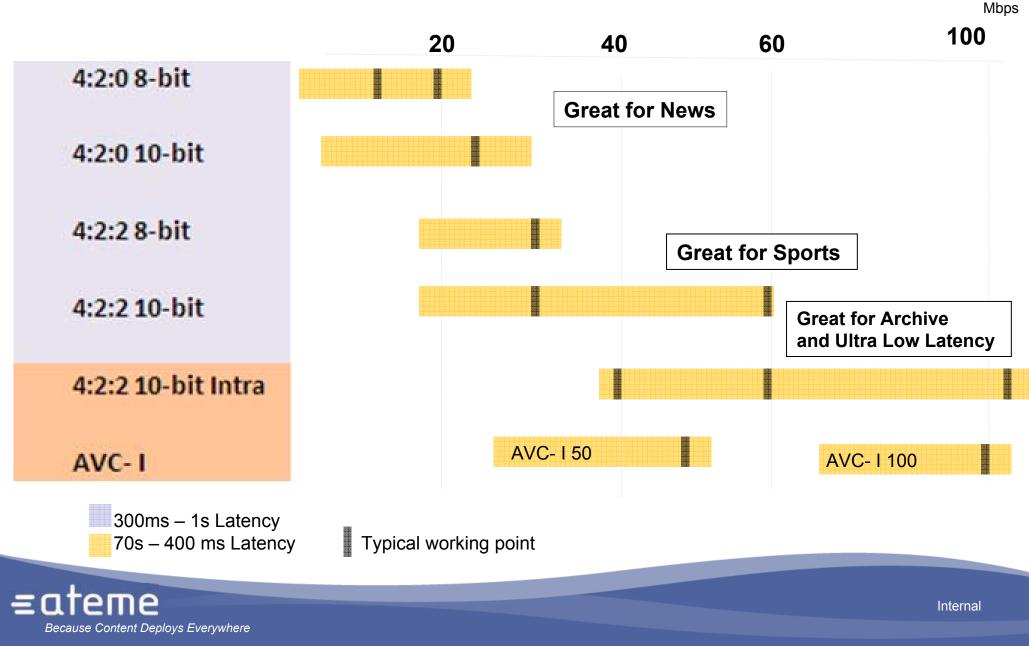
# **Intra frame only Profile**



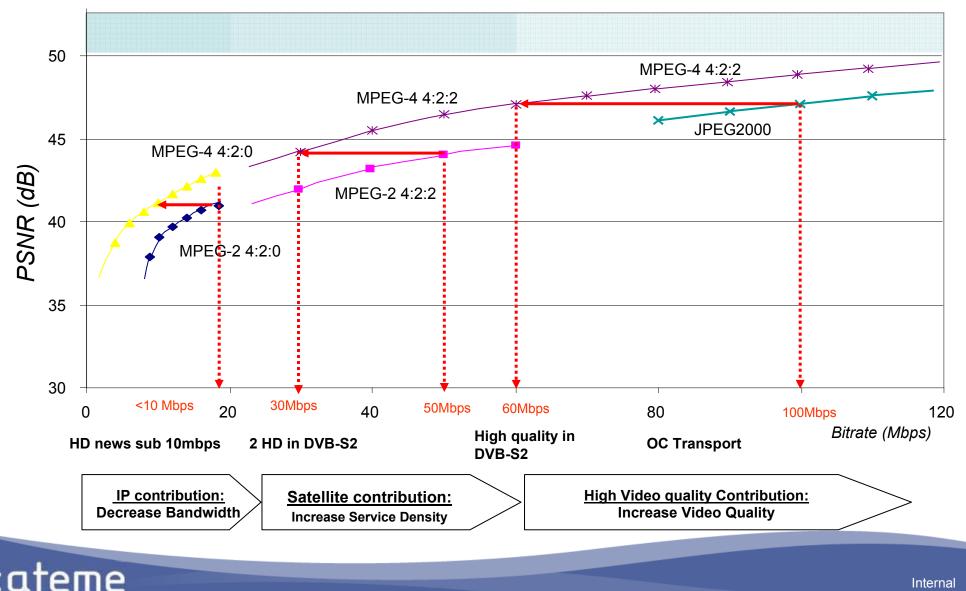
- Benefits Lower Latency and Non Linear Editing capable Stream
- Price to pay is double bandwidth over long GOP
- High422 and Panasonic AVC-I use Intra only scheme



#### **MPEG-4 Based Profile Bit Rate Range**



#### **Comparison of Legacy Contribution Codecs**



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#### **MPEG-4** based Codec Summary for contribution

- MPEG-4 Codec Long GOP Serves Bandwidth Efficiency and Interoperability
  - However higher CAPEX over MPEG-2 and JPEG-2K today
  - Latencies below 300 ms compromise quality and interoperability
- Panasonic AVC-I & High 422 Intra address Ultra low latency, file editing & archiving yet....
  - AVC-I 50 is low quality and AVC-I 100 quality comparable to JPEG2K at identical bit rate
  - JPEG2K pair widely available makes it favorite choice over AVC-I
  - Efficient High 422 Intra could emerge as alternative to JPEG2K in future



## **MPEG-4 Contribution Summary Trends Today**

- MPEG4 is replacing MPEG-2 where bandwidth (SAT) and video quality (HD) sensitive
- MPEG4 is providing JPEG2K quality over Satellite Networks
- JPEG2K address cost, low Latency when bandwidth is available and is also standardized around editing



## **ATEME Solution focus**

- Turn Key H.264 Video Head End
  - IPTV / Distribution /Terrestrial

- Multi Screen Transcode
  - High Quality VOD / Archiving

- MPEG-4 Contribution
  - Fixed and Truck

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#### **Universal Contribution Pair**



High 4:2:2 Intra

High 4:2:2 10-bit

4:2:2 8-bit

4:2:0 10-bit

4:2:0 8-bit

MPEG-2 4:2:0 / 4:2:2





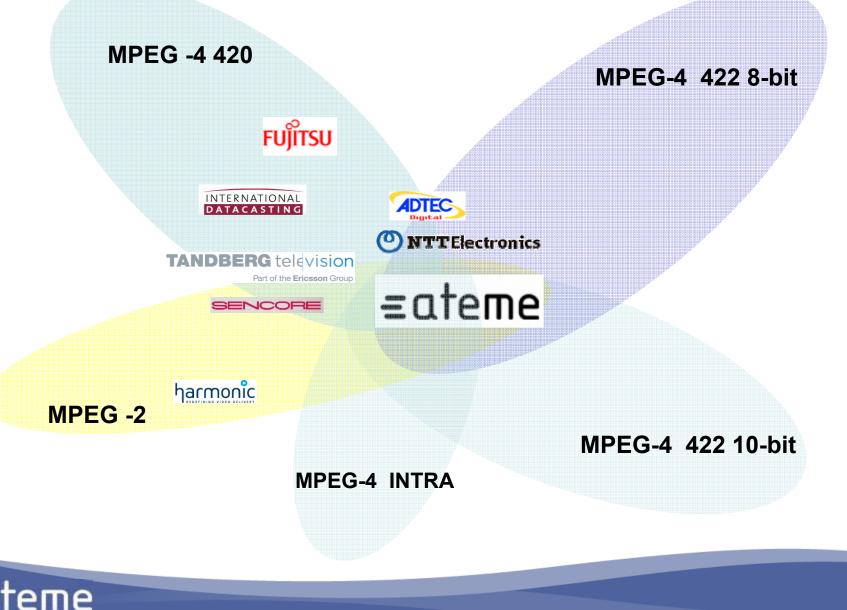


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#### ... With Third Party Interoperability In Mind

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