



# **Ardour**

**A unique Digital Audio Workstation**

**Daniel James, 64 Studio Ltd.**

**[www.64studio.com](http://www.64studio.com)**



## **64 Studio is...**

- \* A custom Debian distribution**
- \* Aimed at creative desktop users**
- \* Designed for stability, performance**
- \* Absolutely free as in beer & speech**



## **Ardour is...**

- \* Free Software under the GNU GPL**
- \* Open development model, many contributors**
- \* Seven years in development, now stable**
- \* Created on Linux, now also on OS X**  
**(X11 and native)**



# **All about JACK**

- \* JACK is Ardour's audio engine**
  - \* Routes audio in near real-time**
  - \* Both inside Ardour and between apps**
  - \* Native, host-based processing**
- (no special hardware required)**



# **How is Ardour funded?**

- \* By project founder Paul Davis**
- \* Harrison Consoles**
- \* Solid State Logic**
- \* SAE Institutes**
- \* User subscriptions**



# Harrison Xrange

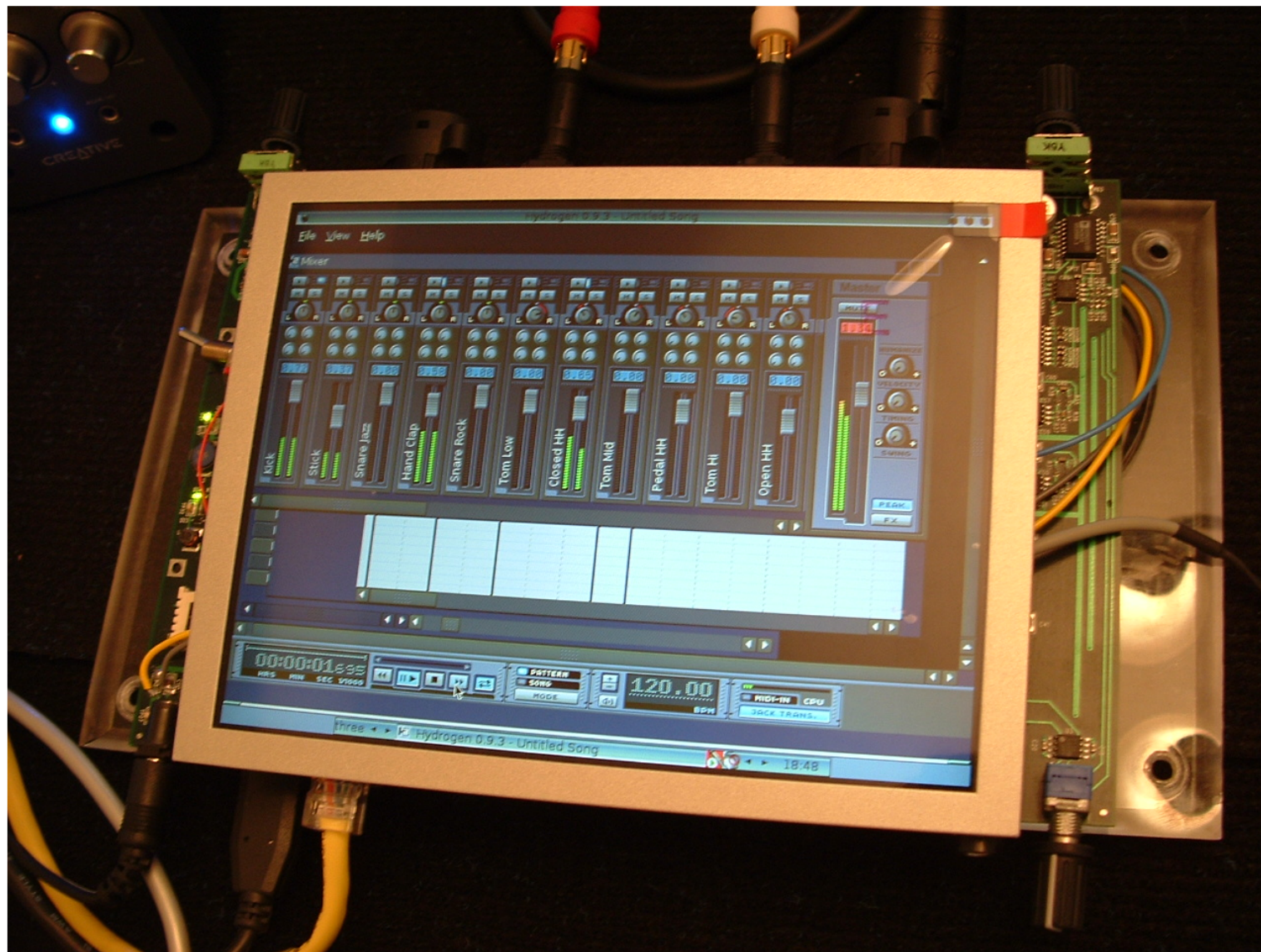
- \* Based around Ardour 2.0 and 64 Studio
- \* High-performance cluster, many processors



## **Trinity portable DAW (USA)**

- \* Smaller and lighter than a laptop**
- \* Runs custom 64 Studio build and 'Ardourino'**
- \* Due for launch later in 2007**





**Trinity pre-production model, case removed**  
**[www.trinityaudiogroup.com](http://www.trinityaudiogroup.com)**





# Getting Ardour

- \* Easiest to use a specialist Linux distribution**

(64 Studio, dyne:bolic, JackLab, Musix, Studio to Go, Ubuntu Studio)

- \* Packages also available for Debian, Fedora, Gentoo, Slackware or Ubuntu Linux**

(will also require JACK and real-time kernel packages)

- \* Universal DMG for OS X 10.4 available from [ardour.org](http://ardour.org)**

(will also require JACK, may require X11 packages)



# **Ardour support**

- \* Direct from Ardour developers**
- \* Your own in-house engineers**
- \* Distribution support**
- \* Ardour user community**