

PLAZAMEDIA – Football and the World of Sport



We are at home in the Stadium and at the Race Track!

- ▶ 7000 produced football games
 - 1st and 2nd German Football Leagues Champions League

 - UEFA Cup
- UI Cup
- German National Team (U19, U21, Team 2006)
- -WM 2002
- Qualification Games FIFA World Cup 2006 National and International Friendly Games
- Austria
 - T-Mobile Football League
 - Red Zac 1st Football league (since July 2004)
- Switzerland
 - Axpo Super League (for SAT.1 Switzerland)
- On behalf of: Premiere, DSF, Eurosport, Infront, HBS







PLAZAMEDIA - The Company in Brief



Athletic Performance: The Innovations

- ▶ First Multifeed Sport Transmission in Television: 1995 - the Formel 1 Production for DF1 (PREMIERE)
- As of 2000 Production of the German Football League-Conference for Premiere: up to 9 live Games parallel and one Highlight Channel. Premiere was awarded the German Television Award 2003 for the "Best Sports Programe".
- August 2003 Multifeed Broadcast for Premiere: Bayern München versus Eintracht Frankfurt The viewer could chose between the following perspectives:
 - Option a: Main Portal
 Option b: Live Game

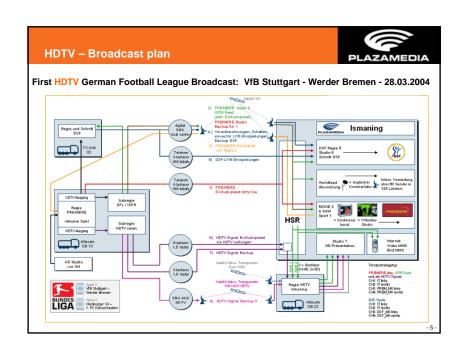
 - Option c: Highlight Channel
 Option d: Tactic Channel
 Option e: Observation Channel

 - Option f: Info Channel Option g: Oddset Betting Channel
- August 2003 The first German Football League game in Dolby Digital: Hamburger SV versus Bayern München (40 Years German Bundesliga)
- ▶ All German Football League content for Internet and Mobile Devices: on behalf of T-Online











Competence and International Orientation



- ▶ PLAZAMEDIA supported HBS in the Production of the FIFA World Cup 2002 in Korea / Japan with two production teams
- ▶ EBIF Production Team:
 - 1x Production Team Manager
 - 1x Director
 - 1x Assistent Director
 - 1x Production Assistent
 - 1x Graphic Operator
 - 1x Picture Mixer 2x Sound Engineer
 - 1x Slow-Motion Producer
 - 6x EVS Slow-Motion Operator
 - 3x EVS Super Slow-Motion Operator
 - 1x Highlight Producer
 - 1x EVS Highlight Operator
 - 17x Cameramen 2x Steadycam Operator

World Cup 2002 in Yokohama

▶ The HBS EBIF Production Team under the leadership of Director Volker Weicker, produced a total of 10 games as well as the Final of the FIFA



HBS and the FIFA World Cup 2006 in Germany



- Produces the multilateral broadcast transmission of all 64 games for all rights holders worldwide
- Support of all worldwide broadcasting television stations with tailor-made production infrastructures that fulfill all unilateral wishes
- Planning, Instillation and Technical producing and operating of the International Broadcast Centre (IBC)
- ▶ Slim and efficient with 20 Full-Time employees, in the Spring of 2006 the workforce will increase to over 2000 individuals
- ▶ Close cooperation with FIFA, Infront Sports, World Cup Organisation Committee Germany, local Organisation Committees and World Cup Stadium Operators







HBS – sets Innovative Standards for 2006



The Production Philosophy: "Respect the teams and the story of the game"

- ▶ HBS is independant and realizes the "Dreamteam" Concept
- ▶ The worlds best Football directors work with their "dream" crews: handpicked Camera Crews, Slomo Operators, Sound Engineers, Production Managers, Unit Managers
- ▶ Through this, perfect communication, well-rehearsed teams and funtional workflows are achieved
- Strongly enforced guidelines, extensive production seminars and test games ensure identitical production standards at all games and result in a 100% consistency and defined visual implementation







FIFA World Cup 2006 in Germany – The Competion



...the present World Champion, Brasil, not yet

Germany has qualified...

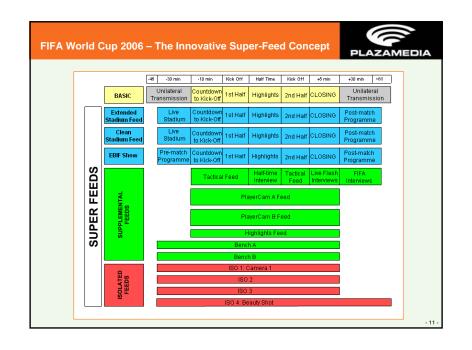
- ▶ The draw of the 8 groups of four takes place on the 9th December 2005 in Leipzig
- ▶ The Opening Game on the 9th June 2006 in Munich ▶ The Final takes place on the 9th July 2006 - 20.00 hrs in Berlin
- a total of 64 Games
- First Phase:

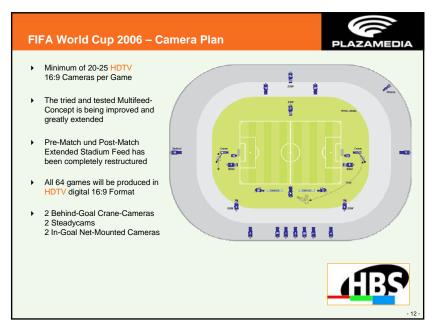
3 games per day: planned Kick-Off times: 15.00 hrs, 18.00 hrs, 21.00 hrs 4 games parallel on four days: planned Kick-Off times: 15.00 hrs and 21.00 hrs

Second Phase: maximum of 2 games per day: planned Kick-Off times: 17.00 hrs and 21.00 hrs













- For the first time at a World Cup: a total of 6 HDTV 16:9 Super Slow-Motion Cameras and Recorders will be used per game
- For the first time ever in the broadcast-history of Football Games: the implementation of up to twenty 86-times and up to four 100-times Supertele Zoom-Lenses
- HDTV: HD-SDI 1080i / 50 SDTV: SDI 625 / 50
- All games will be broadcast in Dolby Digital and exclusively with "embedded audio"







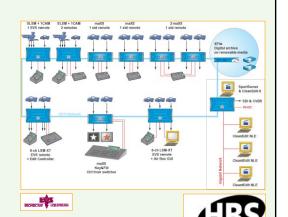
FIFA World Cup 2006 – Live Production Network



The digital Media-Server with its central Content-Management is the heart of any integrated Live-Production architecture.

The Sport-Server Concept, combined with the Non-Linear Software CleanEdit, greatly accelerates all work processes and allows the immediate access to all picture material from all cameras and all this during the Live or Edit operation. The problem-free production of the Highlight-Feed for the duration of the live game is thus guaranteed.

The archiving and direct availability of the recorded material is a substantial and necessary feature allowing the timely completion of the story at hand.



- 14

FIFA World Cup 2006 – IBC



- Per Stadium: Up to 20 HDTV Signals from the multilateral package will be transmitted simultaneously to the IBC (International Broadcast Centre)
- ▶ Each and every signal from the aproximately 250
 Radio and TV Commentators per game, will be bundled
 by means of a unilateral conduit (Glass Fiber or Satellite)
 and transmitted to the IBC and distributed from there:
 Main Control Center, Central Control Room,
 Central Commentator Matrix,
 Studios, Editing Suites, Graphics,
 New Media Production
- ▶ HBS has two close co-operation partners:
 - T-Systems (Deutsche Telekom)
 - Philips
- These partnerships serve not only to secure a sufficient market penetration of HD end devices but guarantee the secure signal transport to the IBC in Munich

More information is available at:

www.hostbroadcastservices.com







- 15

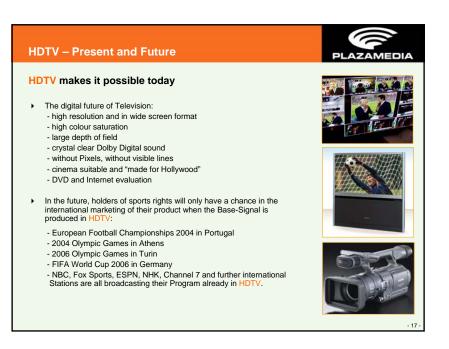
FIFA World Cup 2006 – Why HDTV?



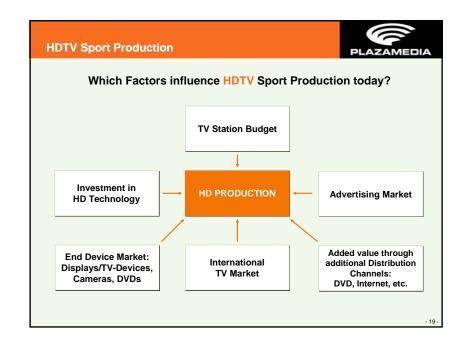
- The high standard and sporting historical relavance of the FIFA World Cup 2006 demands the best technological Production, Distribution and Archival storage standard
- ➤ The 16:9 Format is the most suitable format for the action on the grass and guarantees emotional and impressive images
- 16:9 is <u>the</u> standard for Home Entertainment today (DVD Films and Concerts, etc.)
- HDTV is already established in Japan, Korea, Australia, Mexico, China and the USA and is an accepted Transmission standard
- It is estimated that by the year 2006, approximately 4,6 Million European households will have HDTV Televisions. By the year 2008 the number will have grown to 15 Million households
- These days, the big Asian und European electronics companies produce no Televisions in the 4:3 format, only HD compatible Flatscreens in the 16:9 Format

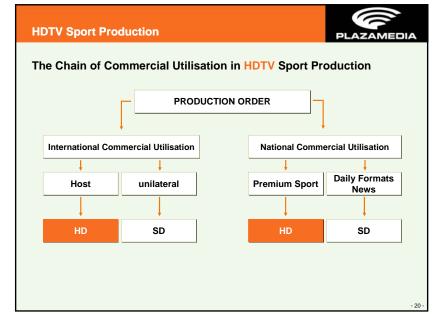


- 16 -









Everybodys talking HDTV – we're producing it!



- ➤ Together with it's Belgian partner Alfacam, PLAZAMEDIA has fired the starting gun for HD producton in the German speaking market
- At the HD broadcast presentation of the German Football League game Werder Bremen versus VfB Stuttgart on the 28.03.2004, it was possible for many industry insiders to convince themselves that HD is available now and able to be produced by us at any time
- In past years Alfacam has transmitted many concerts, festivals and sporting events in HD on behalf of the BBC, ORF and TV2
- Alfacam and it's CEO Gabriel Fehervari, are the driving force behind Europe's first High Definition TV Station
- Alfacam was the exclusive partner and surplier of HD Outside Broadcast Trucks at the 2004 European Football Championships in Portugal and the 2004 Olympic Games in Athens.







- 21 -

Take a seat...



You don't want to do things by halves?

- You have good ideas and are looking for a strong partner with a complete solution from one source?
- PLAZAMEDIA and Alfacam are your innovative partners for the realization of any program project:
 - Outside Production
 - Studio Production
 - Program Handling - Creative Services
 - New Media / MMS / Internet-Streaming
 - Innovative Camera Systems
- PLAZAMEDIA and Alfacam will find solutions for you for all transmission possibilities and will accompany you into the future with HDTV.
- We offer target orientated and individual solutions from one source!
 - www.plazamedia.de
- ▶ www.alfacam.be



▶ www.sportscam.tv

- 22