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Digital Content Delivery: Challenges and Opportunities for Telecom Operators and Regulators

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Delivery of Digital content: major trends

- ▶ The long-awaited digital convergence is now truly coming of age
- After satellite and DTT, it is now Internet Protocol Television that is experiencing an important growth
- There are not IPTV players providing VOD services making important revenues yet
- ▶ Following US trend, in Europe new offers are based on free content
- Internet as technological discontinuity
- ▶ From CONSUMER TO PROSUMER: Consumer +Producer
- ▶ Need to look beyond established business models (i.e. traditional TV) for new models of content distribution and consumption

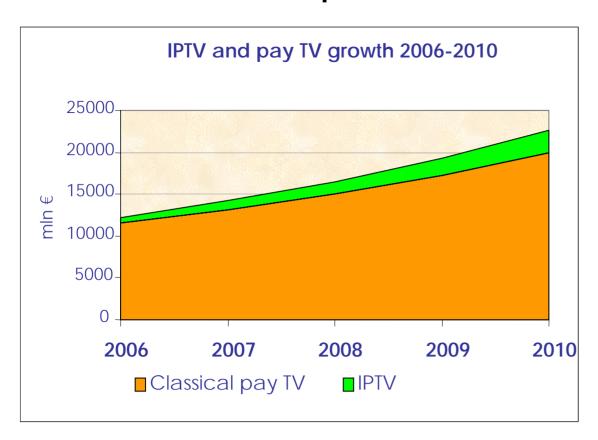








IPTV Market in Europe



Broadband TV 2006

€680 million revenues in WF

4.4% of pay TV market

Broadband TV 2010

€2.6 billion revenues

12% of pay TV market

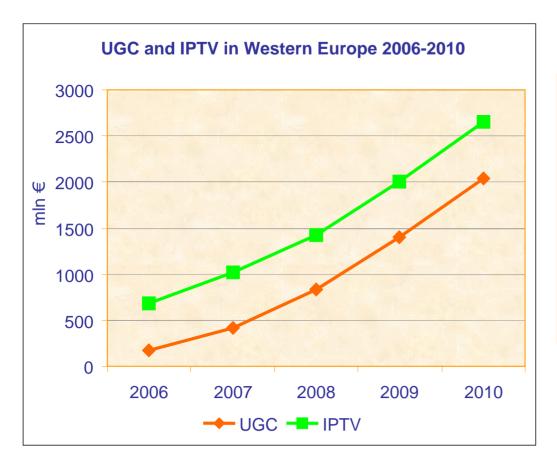
Source: ITMedia Consulting











2010

- ✓ UGC €2 billion
- ✓ IPTV €2.6 billion.
- ✓ Total Broadband video market €4.6 billion.

Source: ITMedia Consulting

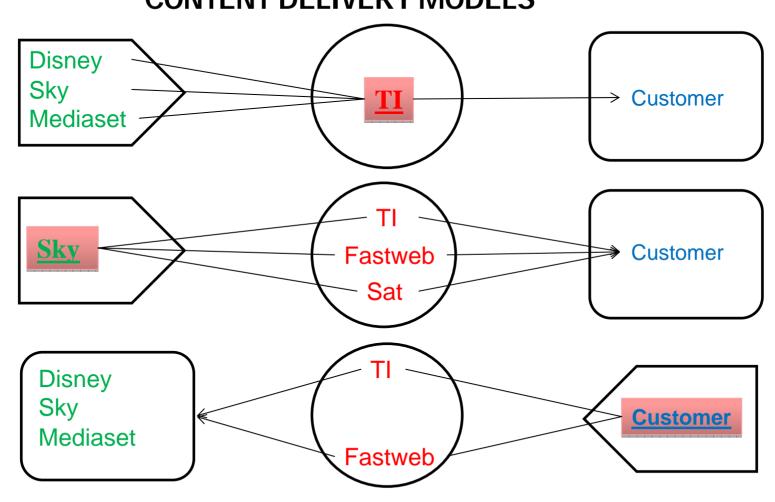








CONTENT DELIVERY MODELS

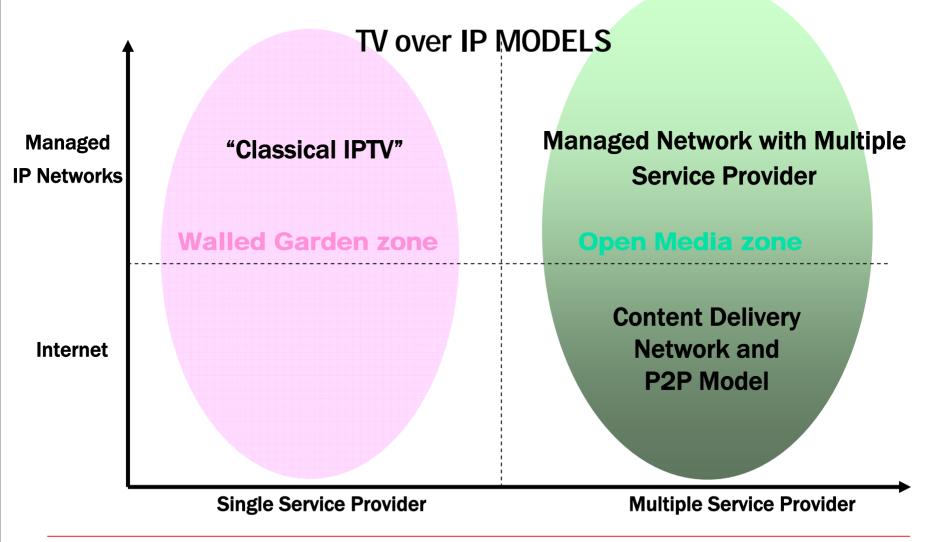




















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REVENUE SHARING

FROM THIS

TELCO BUYS MOVIES FROM MAJORS AT MINIMUM GUARANTEED PRICES AND RESELLS THEM UNDER ITS OWN BRAND.

TELCO SUPPORTS ALL RISKS

TO THIS

MAJORS AND TELCOS SHARE RISKS AND REVENUE ON SALE OF MOVIES.

TELCO RECEIVES REVENUE SHARE IN EXCHANGE FOR CAPACITY AND NETWORK SERVICES. MAJORS RECEIVE THEIR REVENUE SHARE IN EXCHANGE FOR THE RIGHTS TO THE CONTENT IT OWNS









MUTUAL STRENGHTS IN THE REVENUE SHARING MODEL

NETWORK OPERATOR

- Provider of Capacity and customer base
- Networks services (encoding, Storage, QoS, DRM, Billing)
- Services for the UGC communities
- Strong brand founded on good customer service

CONTENT PROVIDER

- **▶** Content
- **▶** Experience in right management
- Negotiations with producers
- Content aggregation

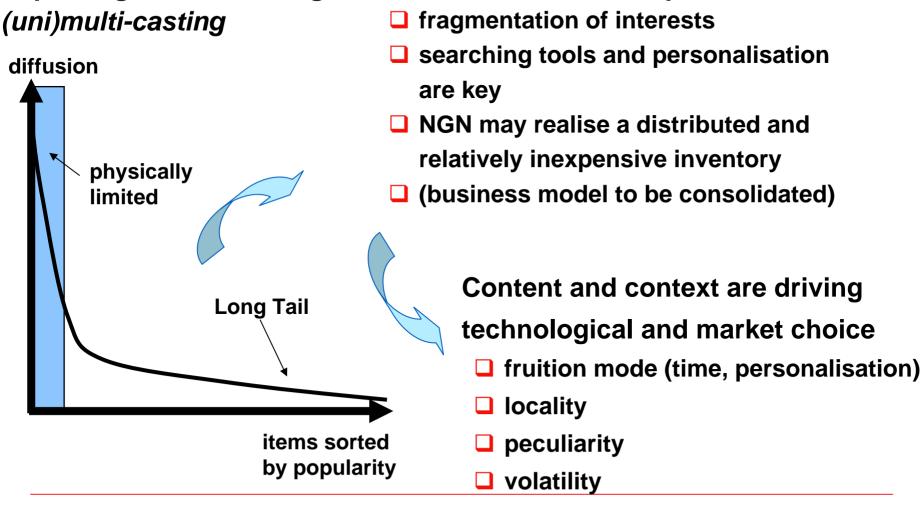








Exploiting content through the natural NGN abilities personalisation and

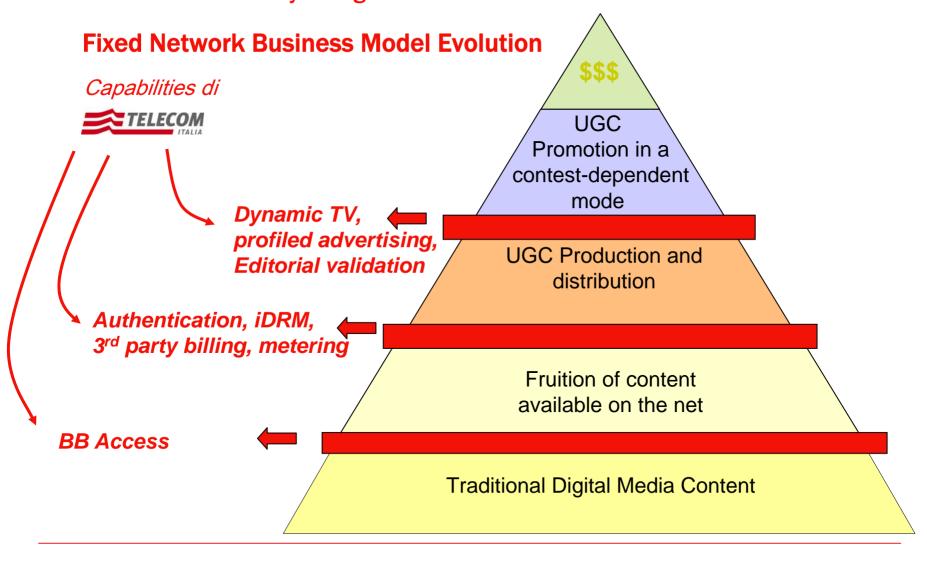














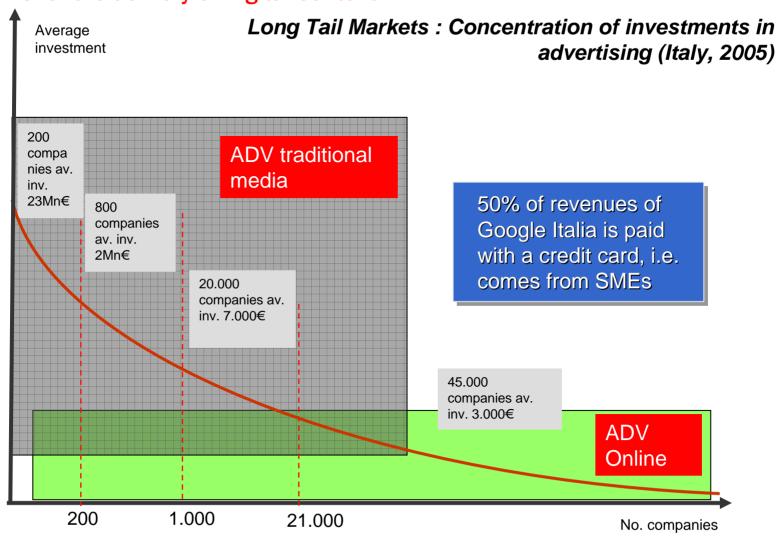






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EBU – ITU Meeting of High-Level Experts on "Competitive Platforms for the delivery of Digital Content "



Source: NetConsulting, Mediaset

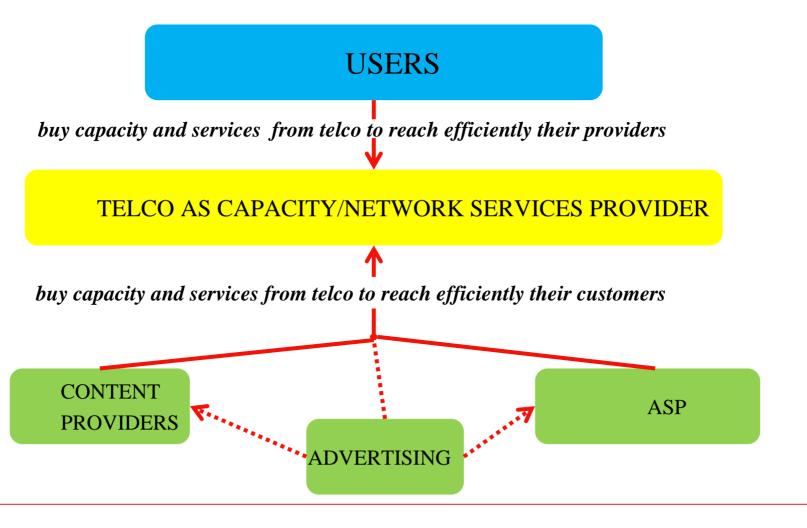








NGAN AS A TWO-SIDED MARKET











DIFFERENT LEVEL OF QUALITY TO MONETIZE INVESTMENT

- ▶ To monetize investments in NGA operators can offer content providers different level of quality of services to deliver their applications to consumers
- ▶ This could make a substantial difference to the business case for such infrastructure investment. In this regards, NGAN is an example of two-sided market. Just as magazine charge both advertisers and subscribers, NGAN providers may plan to secure payments from both consumers and application providers
- ► Regulation that prevented these strategies could remove a potential source of revenue and return for NGAN

Source: OFCOM, 2006









Challenges for Policy Makers and Regulators

- ▶ Ensuring effective competition in the creation, packaging and distribution of audiovisual content
- ▶ A reduction in regulation and its associated costs with a greater reliance on self-regulation and the exercise of individual consumer responsability to address concerns about undesirable content.
- ▶ How to manage the PROSUMER?

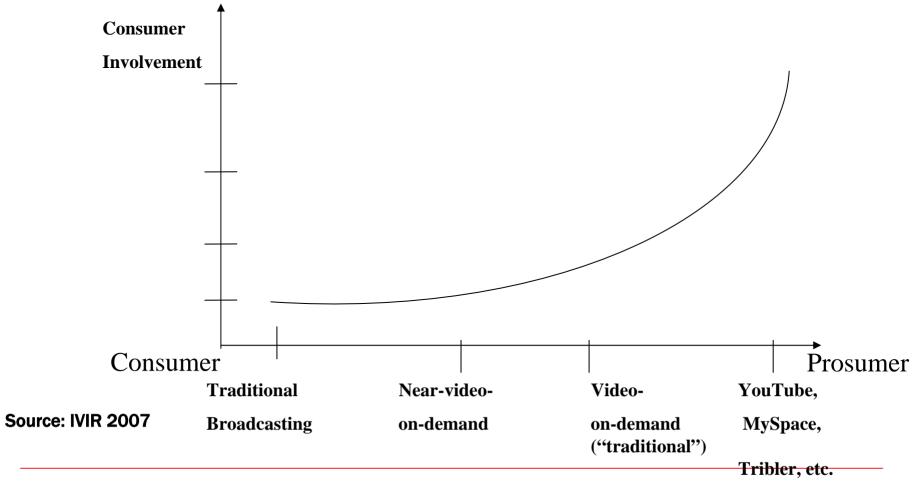








Growing consumer involvement











How to manage the Prosumer?

- ▶ Companies : new services for the Prosumer (Prosumer first !!!!)
- ▶ Regulators : Regulatory holiday" for User Generated Content services !









THANK YOU FOR YOUR ATTENTION

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