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Asset Management and SOA @ EBU

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Jean-Pierre Evain

European Broadcasting Union



MAM and SOA @ EBU: A follow-up from IBC

The EBU and several members have met key players at IBC 2007 and 2008

- Asset Management providers and manufacturers:
 - > Adobe, Ardendo, Avid, Blue Order, Cisco, Dalet, IBM, S4M, Silex Media, etc.

Several questions were identified

- Broadcasters:
 - How could MAM be characterised?
 - What are key selection criteria, features?
- Industry:
 - Could the EBU help in defining best practice workflows?
- All:
 - What role will Service Oriented Architecture (SOA) play in the future?

Action plan

- Share knowledge on Asset Management and SOA (since may 2008)
- Start EBU project on file-based production and SOA—like architectures (now!)
- Establish a network between broadcasters and the industry (to be continued)



Market needs: a summary from May 2008

The audio-visual landscape is changing

- More delivery platforms (broadcast, mobile, IPTV), more competition
- Consumption habits and viewer expectations are evolving

The business challenge

- Need for rationalisation and be present on a variety of platforms
- Adapt content to the specific needs (usability, availability, etc.)
- Control production costs ("produce once, publish many?"), share resources

The technical challenge: 'start small, think big!' (E-L. Green, SVT)

- Adapt to business needs and rationalise platform independent production
- Combine the best of breed of available tools from different providers
- Maximise reuse of well defined common resources by similar 'roles' having similar 'needs' across different production units
- Support 'modularity', 'scalability' for upgrade and customisation
- Modularise functions for more 'agile' workflow orchestration



SOA and broadcasting architectures

The SOA proposal:

- A solution to combine heterogeneous functional tools
 - legacy and new equipment / tools from different manufacturers,
 - software platforms, asset management tools
 - > in-house developments
- A better management of metadata collected through well defined interfaces and contributing to each broadcaster's data model
- Modularity and scalability, a box of tools exposed as 'services'
- Flexible workflow management through 'service' invocation possibly across production units
- Easier maintenance and higher ability to upgrading

SOA makes sense in a file-based production environment SOA has the potential of a standard if implemented according to common rules

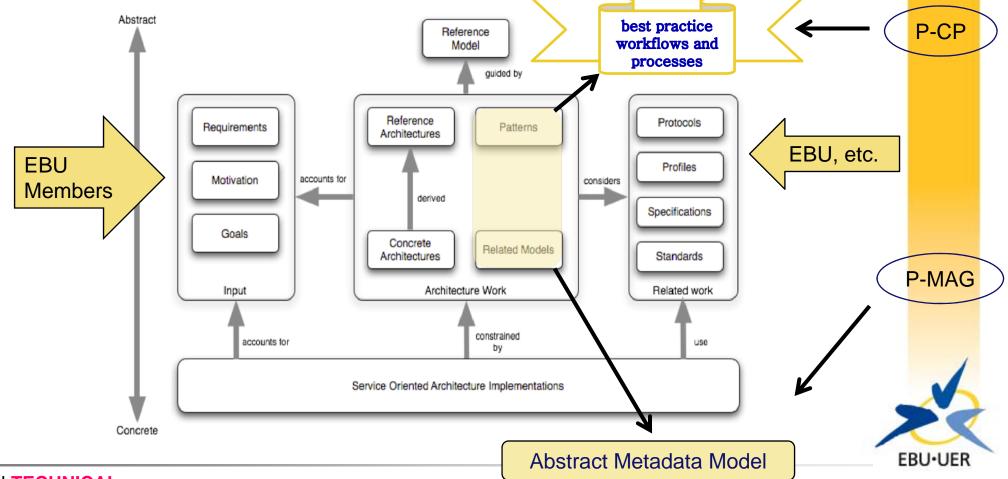
But 'what is' and 'what means' SOA compliance?

SOA: definitions and compliance, step 1 – the process

The OASIS Reference Model:

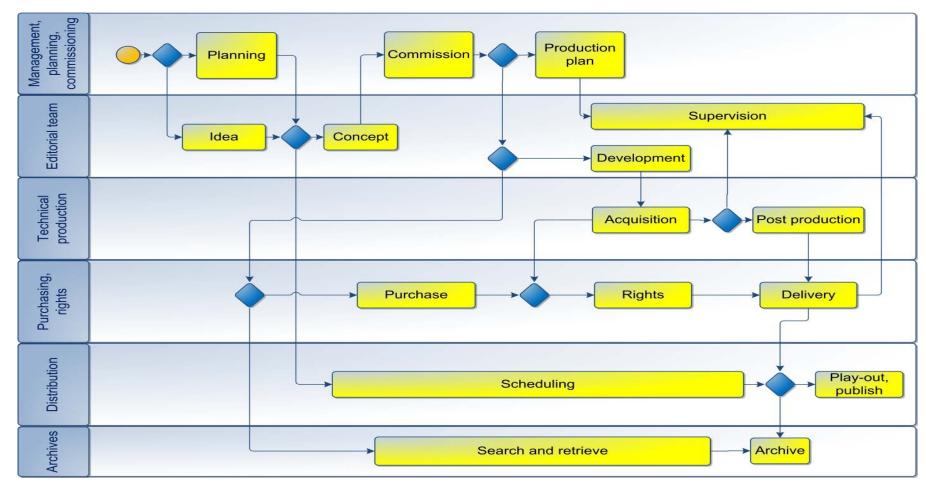
This means different tools from different providers or in-house development!

"an architecture paradigm for organising and utilising distributed capabilities that may be under the control of different ownership domains...".



SOA compliance, step 2 – defining business patterns

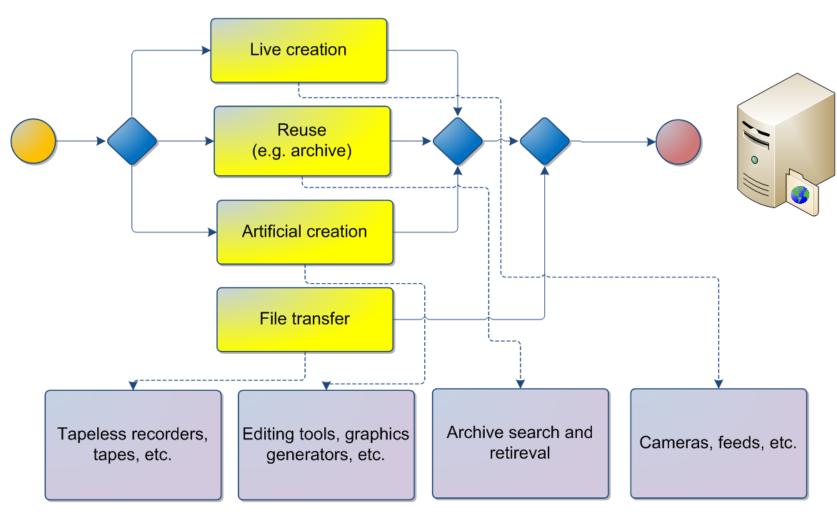
Simplified overall broadcasting production model



Detailed business patterns for 'News' and 'Drama' almost completed!



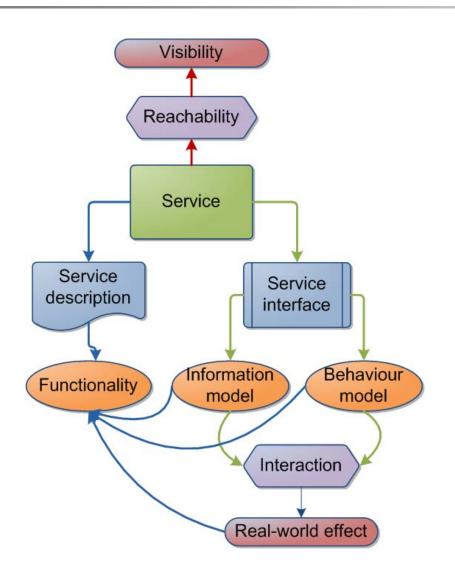
Example of a more detailed process analysis



Content Acquisition



SOA compliance, step 3 – the web services



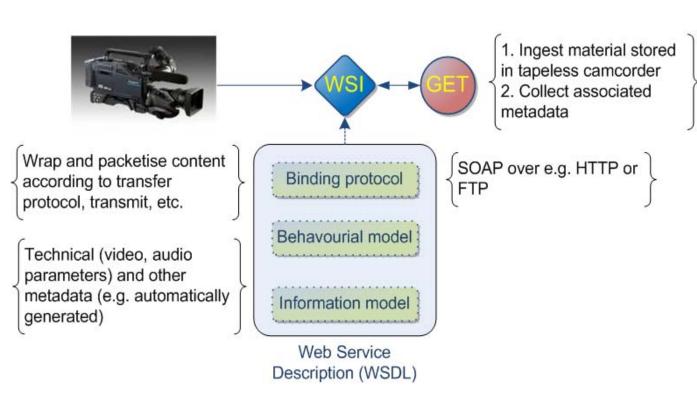
- Visibility, Reachability and Description 3 essentials features to discover available resources and their functionalities
- The Service interface is the communication element through which services will be activated (with or without parameters) and through which information (metadata and states) will be returned
- 3. The behaviour model is a representation of the functionality
- 4. The information model concerns metadata and system parameters
- 5. The real world effect is the actual process and expected results

Compliance will require the agreement of common web service description rules and formats!



'Ingest', a typical example of function eligible as "web service"

Web service definition: "a mechanism to enable access via internet protocols to processes via an interface described using predefined rules and procedures".

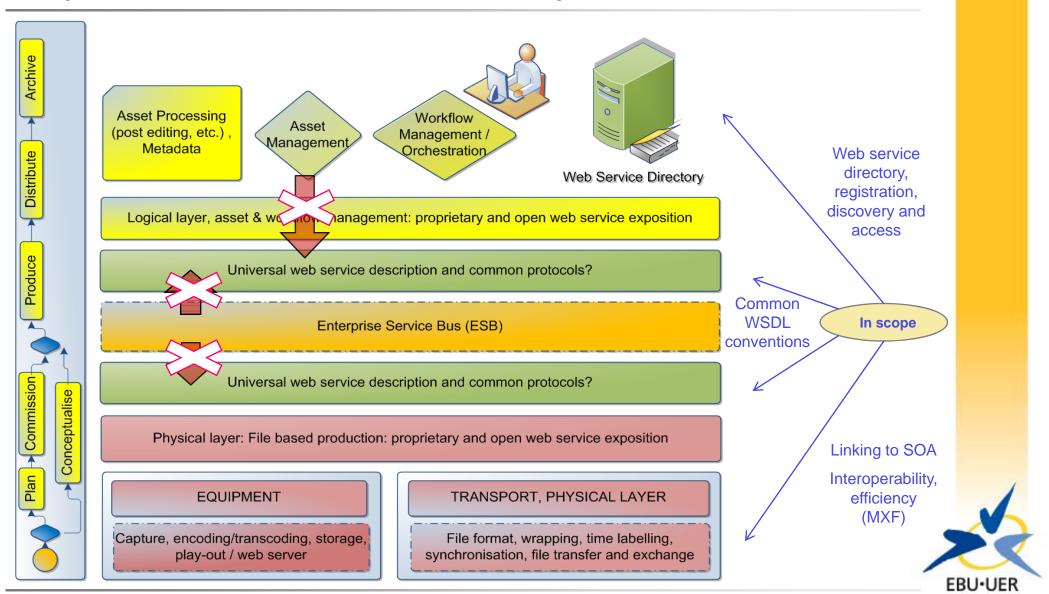




Reusability is a key criteria for a function /process to become a 'web service'!



A quick overview of the EBU scope



Service description, discovery and use: plug & play?

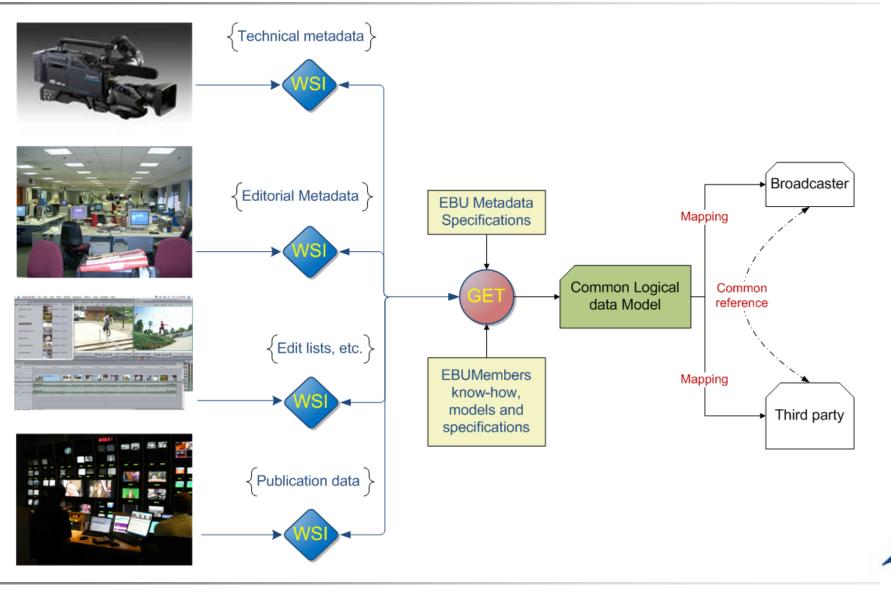
1. Investigate possible solutions for a common abstract WDSL

- Recommend a preferred protocol for WS access (<binding> definition and SOAP parameters)
- Recommend a common approach to describe the operations / functions available through the web service (<portType>)
- Recommend common rules and formats for message exchange (<message>) and common datatypes (<types>)
- Harmonise service localisation and associated network definitions
- Support mapping to publicly defined or more abstract WS interfaces from different MAM providers or manufacturers
- 2. Register services in a common directory (adapting and restricting the UDDI concepts to production)
 - Provide harmonised WS description about functionalities, requested parameters and expected effects
 - Provide localisation information
 - Support additional profiling (contextualisation) and access information

Towards more agile workflow orchestration...



An unexpected potential bonus: A metadata logical reference model



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Conclusions

- File based tape-less production is becoming a reality but issues still need to be addressed through additional rules and guidelines
- Tape-less production is a trigger to develop new architectures and improve asset and workflow management, giving more control to broadcasters
 - You have the know-how, manage production your way!
 - Get what you need and not only what is 'available'!
 - Take the best from the different providers!
 - o Give your metadata its strategic dimension!
- Will Service Based production fulfil its promises ?
 - Watch this space, we'll challenge the concepts (such as 'claimed' flexibility)!
- > The goal:
 - Implement the 'plug an play' and 'content and service discovery' concepts in production
- Collaboration with the industry and other interest groups will be continued.

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Thank you

evain@ebu.ch

